

# CAMPAIGN FINANCE 101 TRAINING



Presented by the Colorado Secretary of State

Hosted by the office of the El Paso County Clerk and Recorder

Trainings are open to the public. There is no cost to attend. State and county committees and candidates, including school board, are welcome to attend. *Municipal committees and candidates should consult with their municipal clerk regarding local regulations.*

**Date:** Wednesday, August 16, 2017

**Location:**

Citizen's Service Center  
Assessor's Training Room  
Suite 1017 (First Floor)  
1675 West Garden of the Gods Road  
Colorado Springs, CO 80907



Parking: No charge parking is available on the 1<sup>st</sup> and 2<sup>nd</sup> levels of the parking garage on the west side of the Citizens Service Center.

**Schedule:**

Time	Topic
10:00 a.m. – 1:00 p.m. <i>Includes a break</i>	Campaign and Political Finance Laws and Rules
1:00 p.m. – 2:00 p.m.	Lunch Break
2:00 p.m. – 3:00 p.m.	Campaign and Political Finance Laws and Rules Cont.
3:00 p.m. – 3:15 p.m.	Break
3:15 p.m. – 4:30 p.m.	TRACER Basics

For a list of additional training sessions, visit the [Campaign Finance page](#) on the Secretary of State's website.

**We'll discuss the following:**

- Campaign Finance Constitutional Provisions
- Fair Campaign Practices Act (FCPA)
- Campaign and Political Finance Rules

The laws and rules are available in the [Colorado Campaign and Political Finance manual](#) located at [tracer.sos.colorado.gov](http://tracer.sos.colorado.gov).

We encourage attendees to familiarize themselves with the manual and come prepared to discuss the above listed laws and rules.

**Please RSVP by Friday, August 11, 2017.**

Seating is limited. *NOTE: If there are less than 10 reservations the training class will be canceled.*

**Send your reservation request to:**

[cpfhelp@sos.state.co.us](mailto:cpfhelp@sos.state.co.us)

Or call

303-894-2200 (dial 3 then 1)

Include:

- Your name, phone number, and email address
- Number of attendees
- Name or type of committee you represent, if any